

OWNERS MANUAL FOR MEC 500E SKEET





PLEASE READ AND FULLY UNDERSTAND THE INSTRUCTIONS PRIOR TO SETTING OR TUNING THE MACHINE.

CAUTION: ANY MEC CLAY TARGET MACHINE MUST BE IN THE DISARMED STATE WITH THE BATTERY DISCONNECTED PRIOR TO MAKING ANY ADJUSTMENTS, LOADING THE CLAY TARGETS OR TRANSPORTATION OF MACHINE.

Step 1 – Securely set the machine in the trap house. See below for the correct way to install the MEC machine into the trap house. **IF NOT FASTENED SECURELY, SERIOUS INJURY AND/OR DAMAGE TO MACHINE CAN OCCOUR!!!**

DO NOT CONNECT THE POWER. Ensure that the machine is in the **DISARMED/SAFE** position.

Step 2 – In most cases, your machine has been supplied to you ready to fire. If so, please proceed to **Step 3**. If your machine is supplied in a box without its carousel (shown below) fitted, you will need to attach it to the machine. Simply slide the carousel weldment onto the top plate shaft. If no grease is present, please add a little bit to the shaft. You may have to spin/rotate the carousel counter clockwise for it to slide on. Next, place the white plastic collar over the boss. Then slide the spring over the boss. Next, slide the washer over the shaft and tighten the nut so that the washer bottoms out. The nut is a left hand thread, so tighten in a counter clockwise motion. This will prevent the nut from loosening during operation.





Step 3 – Your machine comes factory set for White Flyer clays. Sizes vary based on manufacturer, so you may need to check the height / clearance of the knife-edges by placing a clay in the carousel. Rotate the carousel so that the clay starts to pass underneath the inner and outer knife separator blades. The clay must pass freely under the knife separator blades without binding but with the minimum of clearance. Adjust if necessary with 7/16" open ended wrench. You are looking for a gap about the thickness of a business card, between the horizontal shoulder of the clay and the underside of the knife edges. Photos below show adjustment with carousel fitted, but you can remove the carousel to make adjustment easier if preferred.

*Please note that all MEC Clay Target Machines are set for White Flyer "BIO" targets. If you choose to use a different brand of target, you may need to adjust the knives to that targets thickness for optimal results.



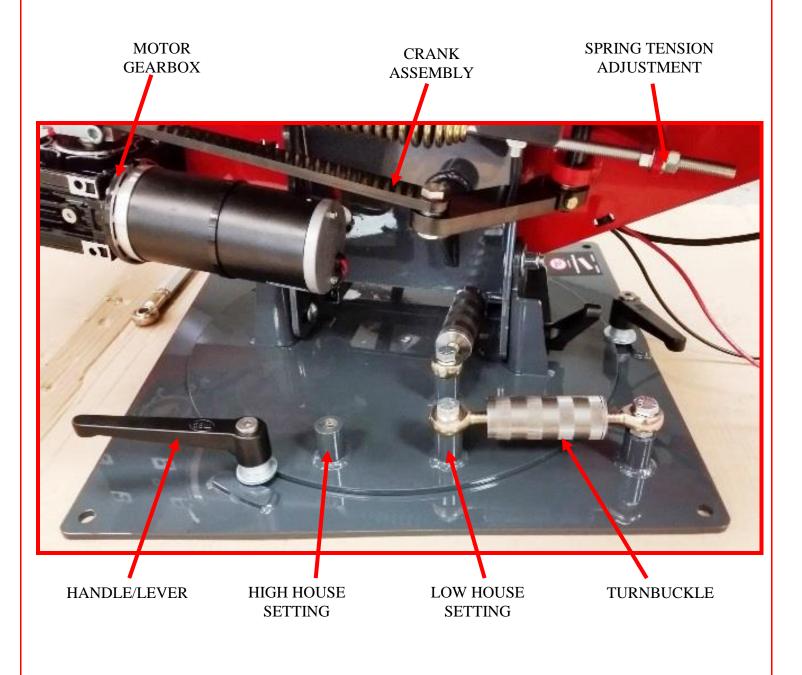


** ALL MEC MACHINES ARE SET UP USING THE WHITE FLYER STANDARD TARGETS. ADJUSTMENTS NEED TO BE MADE WHEN USING OTHER BRANDS OR STYLES OF TARGETS**

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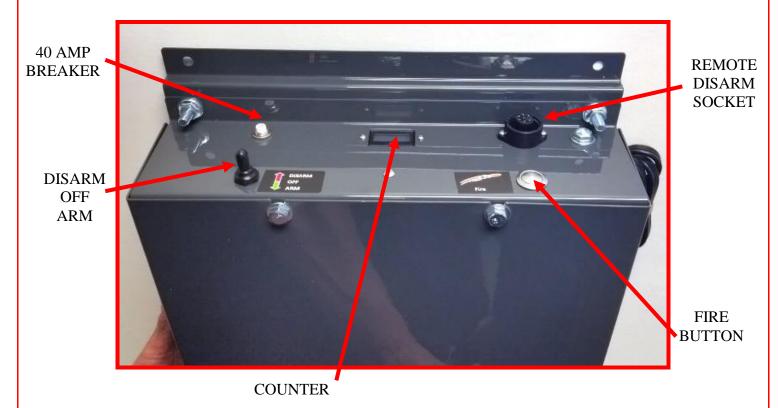
UNDERSTANDING YOUR MACHINE





UNDERSTANDING THE CONTROL BOX

This control box is designed to be attached to the wall of the house.



Remote Disarm Socket – The machine is **NOT** supplied with a remote disarm box assembly (MEC P/N - 120000203) and 10ft. of cable. This unit plugs into the remote disarm socket on the control box, allowing the remote disarm box assembly to be placed by the opening of the trap house. The user can now disarm the machine before entering the trap house.

Fire Button – The fire button allows you to test fire the machine from inside the trap house.

Disarm/Off/Arm – Pushing the switch downward to the arm state will arm the machine. Pushing the switch upward will cause the machine to fire (if in armed state) and disarm when the switch is released. Note – holding the disarm toggle will continually fire clay targets. Please use caution!

Breakers –The breaker is for the cocking motor. If the breaker trips, it needs to be pushed back in to reset.

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Counter – Records the number of targets thrown by the machine and is not resettable.

Step 4 – Check that the ARM/OFF/DISARM switch on the electrical box is in the **OFF** position.

Step 5 – Visually check, from the rear of the machine, that the motion of the Throwing Arm is not restricted or blocked in any way.

CAUTION: ALWAYS OPERATE THE MACHINE FROM BEHIND, NEVER FROM THE FRONT OR THE SIDES OF THE MACHINE. KEEP HANDS AND BODY PARTS AWAY FROM THE MACHINE WHEN ARMING, RELEASING AND DISARMING.

Step 6 – Standing at arm's length behind the machine and making sure that all body parts are clear of the machine, push the ARM/OFF/DISARM toggle switch into the DISARM position and then release it as soon as the throwing arm fires. The toggle switch is spring loaded and will return to the off position as soon as the switch is released, stopping the machine from re-arming itself. If done correctly the arm will be pointing away from the left side of the machine when viewed from behind.

Disconnect the power supply to ensure that the machine is not accidentally armed while adjusting and loading the machine.

Step 7 – Place a couple of clays in each of the carousel columns, for the purpose of testing the clay flight and trajectory.



ADJUSTING THE ELEVATION OF THE MACHINE

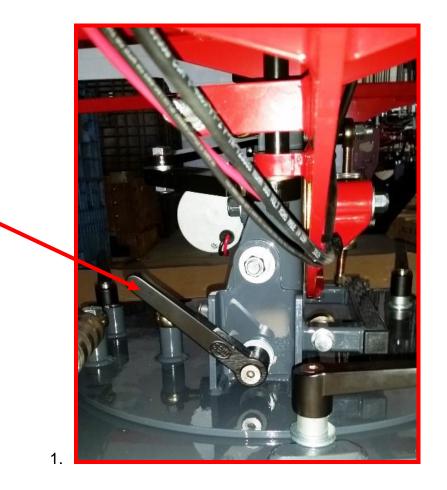
Step 8 – Adjust the machine elevation by loosening the black handle side of the machine as shown below. Extending or retracting the turnbuckle will either tilt the machine upwards or downwards to the desired angle. **Once the correct angle is achieved, RETIGHTEN the black handle.**





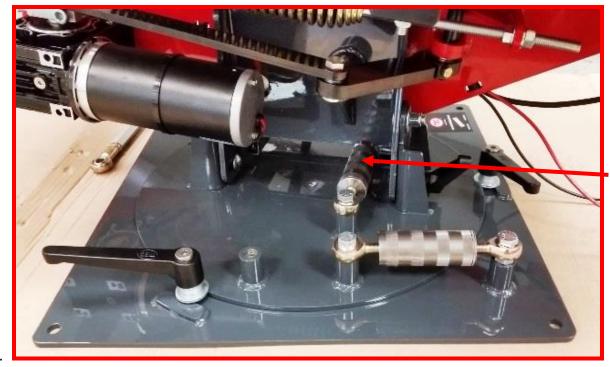
ADJUSTING THE TILT/ANGLE OF THE MACHINE

Step 9 – Adjust the machines tilt by loosening the black handle on the rear of the machine (Photo #1) Tilt the machine to the desired angle by adjusting the turnbuckle. (Photo #2) **NOTE: IF THE ADJUSTMENT FEELS DIFFICULT, YOU MAY NEED TO LOOSEN THE 3** - ³/₄" **BOLTS TO ALLOW THE MACHINE TO TILT FREELY.** Adding tilt allows the machine to throw a flat target with no curl. Once the correct tilt has been achieved, **RETIGHTEN THE HANDLE AND ALL 3** – ³/₄" **NUTS TO KEEP THE MACHINE FROM SHIFTING OVER TIME. BE SURE TO TURN THE HANDLE DOWN TO THE RIGHT SO IT IS JUST OFF OF THE BASE PLATE. THIS WILL HELP TO ELIMINATE PINCH POINTS OR POSSIBLE INTERFERENCES.**



LOOSEN THIS • HANDLE



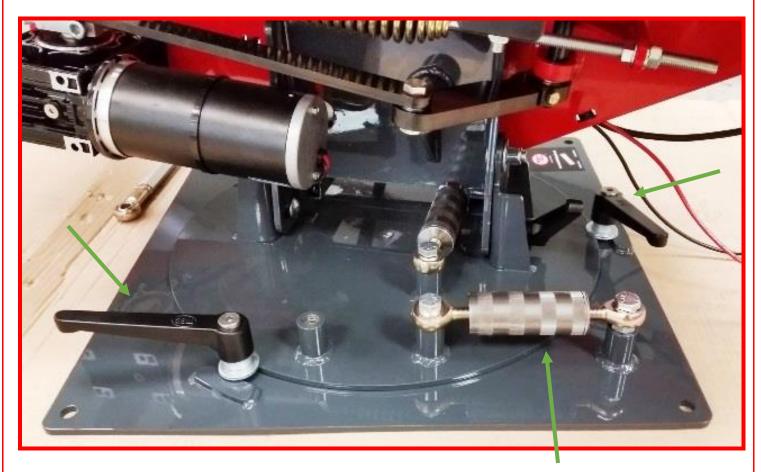


TURN THIS TURN-BUCKLE FOR THE CORERECT TILT

2.



ROTATING THE MACHINE

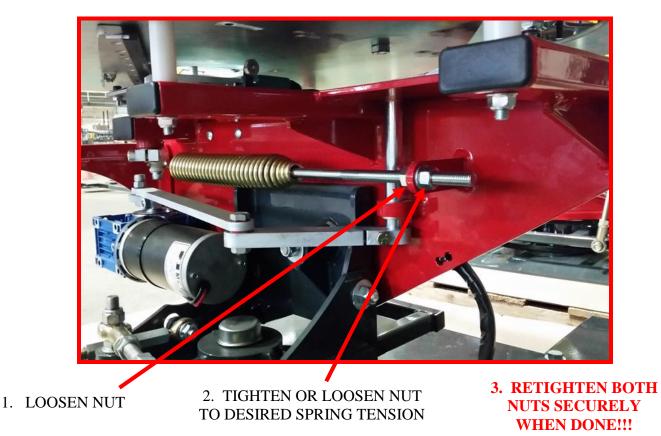


Step 10 – Loosen the 3 black handles on the base of the machine. Then either extend or retract the turnbuckle to allow the machine to rotate in the direction needed. Once the machine is throwing precisely, tighten down all three handles.



ADJUSTING THE DISTANCE THE CLAY WILL FLY / SPEED CONTROL

Step 11 – You can adjust the distance that the clay is thrown by extending or retracting the spring. This is achieved by winding tension on or off the main spring using a ³/₄" wrench or the optional ³/₄" extended socked which can be attached to an impact drive. This should be done with the machine in the disarmed/safe condition for small adjustments. AFTER ADJUSTING THE MAIN SPRING FOR THE CORRECT THROWING DISTANCE, THE NUTS ON THE SPRING STUD MUST BE TIGHTENED SECURELY AGAINST EACH OTHER.



Step 12 – The pull cord or optional radio release can now be connected to the machine. The manual or optional wireless release is connected to the yellow-ended cord plug.



Step 13 – Now that the machine is set to the correct SKEET settings, carefully, fully load the carousel with clays, removing any clays that show signs of damage. Load clays as evenly as possible and do not over load.

Step 14 – The machine is now ready for use, continue by switching the toggle to "ARM" (this will allow you to fire from a pull cord or radio release.)

Step 15 – Press the fire button on the pull cord or wireless release. This will cause the machine to fire a clay target and then reset to the firing position. Pressing the fire button again will do the same as above. Pressing and holding the fire button will continuously fire clays continuously

Your machine is now operating smoothly and ready for use. <u>IT IS CRITICAL THAT YOU NEVER</u> <u>LOAD OR MAKE ADJUSTMENT TO THE MACHINE UNLESS IT IS DISARMED AND THE POWER</u> <u>IS DISCONNECTED.</u> While in storage, the machine must be left in the disarmed state and the power/battery disconnected. Any spring tension does not need to be released. Your machine is now operating smoothly and ready for use. It is critical that you never load or make adjustment to the machine unless it is disarmed, and the battery disconnected. While in storage, the machine must be left in the disarmed state and the battery disconnected. Any spring tension does not need to be released.

Thanks for choosing MEC! Every machine is hand set and tested prior to leaving our shop to ensure quality. We take pride in our products, so you can have a better experience in the field. Your patronage is very much appreciated!

For any questions regarding setup or use of any MEC Clay Target Machines, please feel free to call our toll free number listed below, or visit us on the web to watch our setup and demonstration videos.

MEC Shooting Sports 800 Horicon Street, Suite 1 Mayville, WI 53050 USA 920-387-6005 1-800-797-4632 www.mecshootingsports.com

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FAULT FINDING MECHANICAL

CAUTION: ANY MEC MACHINE MUST BE IN THE DISARMED STATE WITH THE BATTERY DISCONNECTED PRIOR TO MAKING ANY ADJUSTMENTS, LOADING WITH CLAYS OR TRANSPORTING

1. The Machine breaks clays - Check loading cycle first:

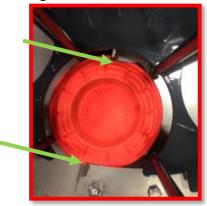
(a) Check that clay in the carousel is intact, not chipped or cracked. If in doubt, remove suspect clays and refill with ones known to be intact.

(b) With the machine switched "OFF", rotate the carousel by hand, removing each clay as it drops onto the throwing plate. Check for cracks and chips. If the clays arrive on the plate intact, then move on to the throwing section below.

(c) If they arrive chipped or cracked then remove the carousel and check that the clay slides under both inner and outer knife edges. There should also be some space between the inside and outside knife edge, about 1/8". Check that the knife-edges are not excessively high. 2 clays should have split without chipping or damaging the top or bottom clay. Using a 7/16" wrench adjust both knife-edges accordingly.

https://www.youtube.com/watch?v=cBz4NKNj9I4 knife settings

1/8" SPACE BETWEEN CLAY AND KNIFE BLADE





(f) When loading the clays be sure there are no tight spots in the carousel. Occasionally machines can suffer slight damage to the carousel.

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Check throwing cycle next:

(a) Check that the bolt holding the arm to its clamp block is tight.

(b) Check arm for chunks missing from the black arm rubber or any other physical damage to the arm. If damage has occurred the black arm rubber should be replaced.

(c) Check for damage to the throwing plate, in case it has been dented, bent or burred. Ensure that no screw heads protrude and that there are no other obstructions to the clay's path.

(d) Check the height of the arm over the plate across its whole surface to ensure that the clay fits under the black rubber throwing arm strip with about 1/16" clearance. Any more than this clearance can cause the arm to break the clay by riding over it. Adjust by raising or lowering the throwing plate with 4- $\frac{1}{2}$ " nuts on the plates adjustment bolts.

2. Machine throws clays but:

(a) The clay barely flies off throwing plate:

Check the height of the arm over the plate across its whole surface to ensure that the clay fits under the black rubber throwing arm strip with about 1/16" clearance. Any more than this clearance can cause the arm to break the clay by riding over it. Adjust by raising or lowering the throwing plate with 4- $\frac{1}{2}$ " nuts on the plates adjustment bolts.

https://www.youtube.com/watch?v=qPnQpIMGT7E E-series arm settings

https://www.youtube.com/watch?v=IDGtb62lXj4 XP series arm adjustments

The arm might be bent down or the throwing plate bent up, squeezing the clay between them, the arm or plate should be replaced or straightened.

(b) The clay goes no distance (even though the main spring is wound up tight).

The arm is probably bent upwards causing clay to go under it at its tip. This will also cause clays to break, the solution, is to straighten or replace the arm.

(c) The clays are inconsistent in direction.

This could be caused by buildup of debris on the throwing plate; dirt, leaves, pieces of broken clay. This is could also be caused by the front rail not moving freely. Light oil or a mechanical adjust if not free.

(d) If the machine is a "Midi" or Mini", the arm timing could have slipped.



3. Carousel does not rotate.

Check the following:

- (a) The Carousel pusher arm is not jammed with broken clays or dirt.
- (b) The pusher return spring is broken or missing.

(c) With the pusher arm withdrawn, the carousel should be free to rotate with a small amount of friction. This is adjusted by tightening or loosening of the lock nut on top of the carousels shaft.

(d) Carousel pusher timing is in-correct, i.e. when the gearbox crank and connecting rod are in line at maximum extension, the Rear Pusher nylon for the carousel should be deep into the cut out on the Top Plate (100 e, 200e, 300e. 306xp). If your machine is a 400e or 408xp then the rear pusher will be on the radius of the top plate. If this is not the case, then the clamp on the rear pusher shaft should be adjusted accordingly. It must be tightened before operation of the machine.





https://www.youtube.com/watch?v=N3Wdk88efTQ XP pusher shaft



FAULT FINDING ELECTRICAL

CAUTION: ANY MEC MACHINE MUST BE IN THE DISARMED STATE WITH THE BATTERY DISCONNECTED PRIOR TO MAKING ANY ADJUSTMENTS, LOADING WITH CLAYS OR TRANSPORTING

1. Machine does not Arm

Check:

- (a) Battery is charged and that connections are tight.
- (b) Toggle switch is in the down ON position or on the Handheld that the "ARM" indicator light is on.
- (c) There are 3 components in place to protect your electrical box.
 - 1. Re-settable breaker. Found on the side of the electrical box. (older models have non-resettable breakers)





2. 60amp or 70amp relay. Found inside the electrical box. (automotive type)



3. Inline fuse. Found inside electrical box. (7.5amp automotive type 2 prong fuse) https://www.youtube.com/watch?v=JZZmYQtybAE replacing fuse





(b) Check the above items.

(c) If your machine has a Gray Arm / Dis-arm box. Make sure the wires inside are in good shape, free of corrosion and not pinched on the bottom of the box. Green to White would by-pass the switch and arm the machine. This would indicate a faulty switch.

3. Machine runs in DISARM position, but not in the ARM position.

(a) Check for faulty relay.

4. Machine ARMS but will not fire on the Pull Cord button.

(a) Either the connections, cable or command push button are faulty. Disconnect the 110V Plug from the Pull Cord, using a lead wire, with 1" stripped of each end, insert into the Positive and Negative sides of the outlet plug. Once contact is made, the machine should fire.

If the trap does not fire, then there is a broken wire in the cable or a bad connection in the three-pin plug or control box.

(b) If the trap does fire then reconnect the Pull Cord, remove the cover on the push button box and short across the two spade connectors.

If the trap fires - then the push button is faulty.

If the trap does not fire - then there is a broken wire in the Pull Cord or a bad connection in the three-pin plug.

5. Trap fires by itself.

(a) Disconnect the Pull Cord and switch the trap back on.

If the trap cocks normally - then the Pull Cord is damaged or shorted out. Alternatively, the push button switch is stuck in or faulty.

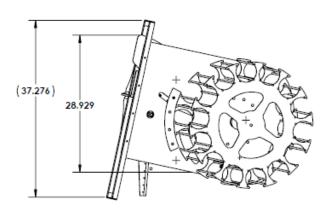
(b) If the trap continues to fire – Check to make sure the Throwing arm is contacting the roller limit switch arm. The arm should pass over the limit switch with only a small amount of space.

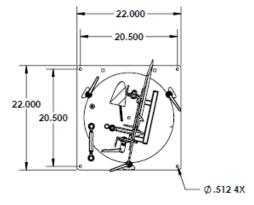
(c) If the machine still fires by itself - check if the relay contacts have stuck together, and if so replace. If the relay operates correctly, but the trap still fires by itself, then the roller limit switch is faulty and should be replaced.

(d) If the machine still fires by itself – Throwing arm timing could have slipped. Call the Technical Support Line for help.

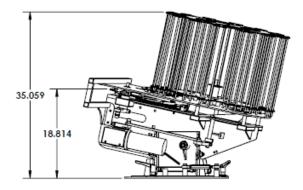
Do not hesitate to call MEC Shooting Sports Customer Service @ 1-800-797-4632 for help on diagnosing any problems with your MEC Clay Target Machine.

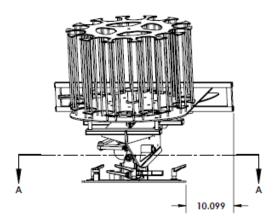




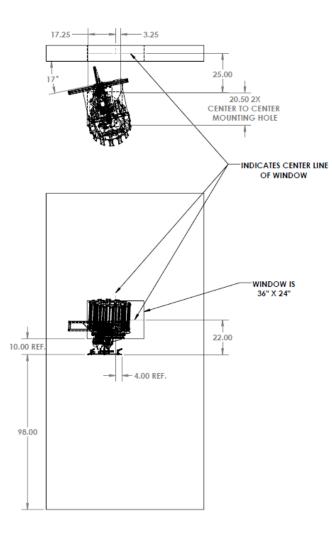


SECTION A-A SCALE 1 : 12

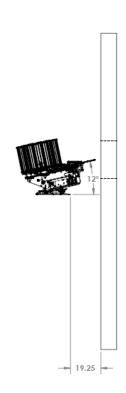












500E SKEET

HIGH HOUSE

